

ACTIVITY TWO: CREATE A MILITARY INSIGNIA

Learning objectives

- To use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups;
- To generate, develop, model and communicate ideas through discussion, annotated sketches, prototypes, and pattern pieces;
- To investigate and analyse a range of existing products.

Resources

- Card
- Plasticine, air-drying clay (depending on what students choose)
- Metallic paint (optional)

MAIN TASKS

1. Look at the enclosed different military insignia related to nations and regiments in the First World War. These images include medals, regimental symbols and cap badges. Discuss the purpose of these insignia e.g. decoration, identification, camaraderie, hierarchical recognition.
[Medals](#) [Insignia](#) [Cap Badges 1](#) [Cap Badges 2](#)
2. Using this information and other ideas you have about what kind of imagery you would like to include, make exploratory drawings/sketches to come up with a design of your own either for a regiment of your choice or of your own creation. Does your design include crowns, flags, symbols, such as swords and heraldic animals, or something totally different? Think of symbols that may mean something to you personally e.g. perhaps things from your own heritage, family interests.
3. Finalise your design by making a final drawing thinking about what materials you would use. This can be large scale. Include colour if that is part of the design.
4. Make a 3d version in relief. You could use layers of varying thicknesses of card or modelling materials such as plasticine. This can be made stronger by coating it with PVA before painting. You could also use air drying clay.

Further Ideas

Create a life size medal or a large scale design like a sculpted coat of arms
Use metallic paint to create a silver or gold effect.