

Making Your Own Graphic Score

- Make sure you have watched the Introduction to Graphic Score (Part 1) Video - [CLICK HERE](#)

We have now learnt a brief history of Graphic Scores and viewed a few examples of how composers have used them in their work.

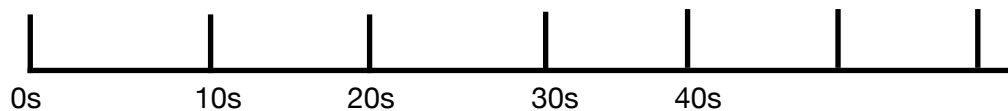
We've also had a go at listening to short clips of music and responding to them graphically (Click the link under the title to find Activity Sheet 1 and the Clips)

Now it's time to have a go at making our own!

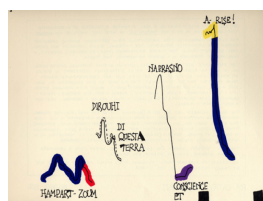
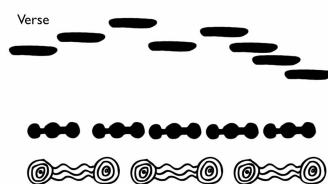
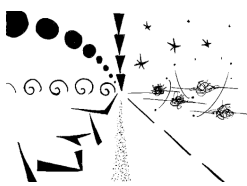
On one single side of paper (real or digital) I would like you to have a go making your own Graphic Score.

To help you, here are a few tips:

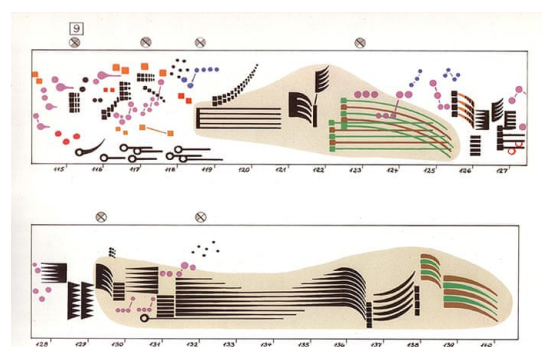
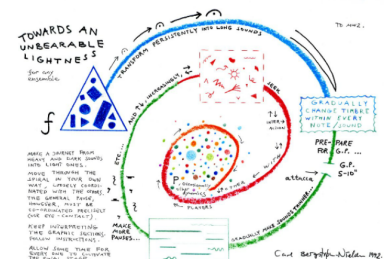
- You could give your score a **'Time axis'**
If you want to be specific about what happens when in your piece- you can give write a time scale along the bottom of the page....



- Remember there's no limit to what images/symbols you choose!
- You can use colour to make separate musical features clearer
- Have a think about the **mood or picture** that you're trying to create- and respond to that



Check out [THIS](#) page on the ClassicFM website for lots of different examples inspire you!



At the beginning of our sectional rehearsals next session- we'll have a look at some of your scores so please have them ready by then!