

# MATHEMATICS

### **ACTIVITY THREE: MARCHING SPEED**

## Learning objectives

To be able to solve problems which require knowing percentage and decimal equivalents of  $\frac{1}{2}$ ,  $\frac{1}{4}$  and  $\frac{1}{10}$  (Year 5 – Number)

## **Prior learning**

Students should be able to calculate a simple fraction and know the percentage equivalents of  $\frac{1}{2}$ ,  $\frac{1}{4}$  and  $\frac{1}{10}$ . They should have an understanding of km per hour.

#### Resources

- Marching Speed Worksheets
- Hazard spinners (1 per group of 2 or 4)

## **MAIN TASKS:**

1. You are lieutenant of your platoon. You need to march 24km to Verdun. All being well, your platoon marches at 6km per hour. Your journey is split into 4 sections – each worth 6km. Each section of the journey may have a hazard – how long will your journey take?

First 6km	Second 6km	Third 6km	Fourth 6km
Speed:	Speed:	Speed:	Speed:
Time taken:	Time taken:	Time taken:	Time taken:
Total time taken to			
travel to Verdun:	travel to Verdun:	travel to Verdun:	travel to Verdun:

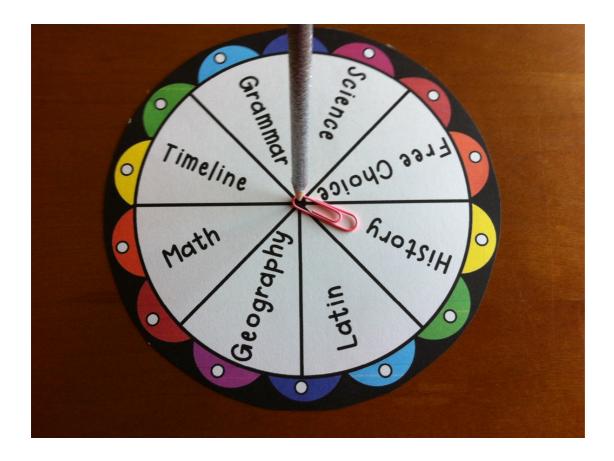
## Example completed grid

Example completed and				
First 6km	Second 6km	Third 6km	Fourth 6km	
Speed: 3kmph	Speed: 1.5kmph	Speed: 6kph	Speed: 1.5kmph	
Time taken: 2	Time taken:	Time taken: I hour	Time taken: 4	
hours	64hours	Total time taken to	hours	
Total time taken to	Total time taken to	travel to Verdun: 7	Total time taken to	
travel to Verdun: 2	travel to Verdun: 6	hours	travel to Verdun:	
hours	hours		II hours	

2. Students use the hazard spinner on their turn to determine their travel speed. Spin a paperclip around a pencil to determine which hazard you encounter. (There is a picture of a paperclip spinner on the next page as an example). Students then calculate the speed at which they are marching for each section based on the instructions on the spinner.

Hazard spinner contents (the one for the students is on a separate sheet)

Gas attack!	Enemy gunfire!
Travel at 50% speed	Travel at 25% speed
Thunderstorm! Travel at 25% speed	Recovery You're back to 6kmph



## Ideas for differentiation

Lower attainers: use fractions instead of percentages.

Higher attainers: use multiples of 10% and a travel speed of 5kmph.

## **Review**

What's the most efficient way to work out:

5% of 36?

1% of 36?

8% of 36?

Discuss strategies with children. Encourage more efficient methods such as finding half of 10%.